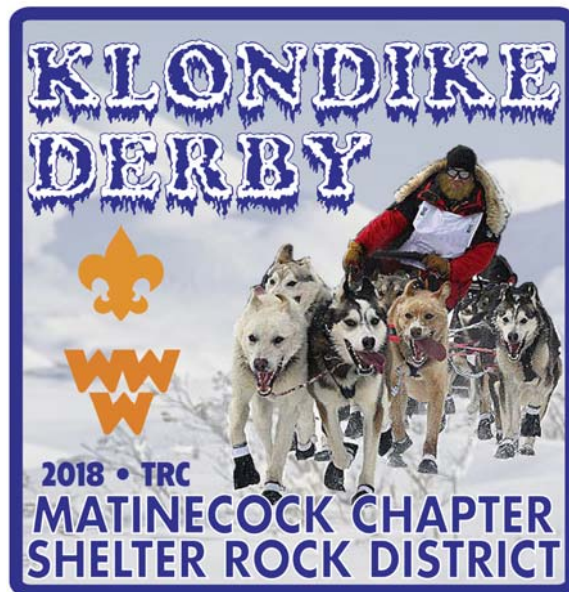


Thirty-First Annual
Boy Scout
Klondike
Derby
2018



Matinecock Chapter
Order of the Arrow, WWW
Serving the Scouts of
Shelter Rock District
Theodore Roosevelt Council, BSA

January 27, 2018
Muttontown Preserve
Muttontown, New York

**Matinecock Chapter
BOY SCOUT
KLONDIKE DERBY**

What is a Klondike Derby? Briefly, this is it – Many years ago, men raced by means of dogs and sledges across the frozen tundra to the Northwest Territory in Canada in search of GOLD!!! Scouting has capitalized on this theme and has developed the Klondike Derby as an activity for all Boy Scouts.

First of all, Troops/Crews must be alerted and patrols have to be prepared. Sledges must be built by the Scouts (a sample design appears in this packet). Incidentally, don't let the idea of a sledge scare you. It is not essential to have snow for this event; in fact, many of the best Klondike Derbies are held without snow.

Each "dog team" (so called because 4 to 8 Scouts act as Huskies) acts as a separate expedition, following a course outlined on a map given to it. The map guides the team over a field course to simulated "cities." Each "sledge driver" (Patrol Leader) is handed sealed orders at the starting line which contain the patrol's instructions for reaching its final destination, the "North Pole." Teams are checked for readiness, equipment, etc., are lined up at the starting line and, at the roar of the starting signal, are away toward the trail. Each team opens its sealed orders containing course directions and map. Each team takes its bearings and then starts off for a specific first city as shown on the map.

A practical problem involving basic Scouting skills will be encountered at each city. Depending on how well the team works out the problem and the teamwork displayed, the team will be awarded a number of gold nuggets, have its scorecard marked, and be off to the next city.

After the last city, the team is on the final stretch to the North Pole. After raising the patrol flag at the North Pole and receiving nuggets, the Patrol Leader will check in at the Assayer's Office, where the finish time will be marked, the nuggets will be counted, the scorecard will be checked, and the score will be tallied. Awards are presented accordingly.

Sounds good? You're doggone right!! Every Scout will want to be in on the Klondike Derby. Look over the enclosed plan, talk it up with your Leaders, and get the patrols preparing NOW!!!!!!

KEY DETAILS

Scheduled times:

- ❖ Arrival and check-in – between 8:30 and 9:30 am
- ❖ Start of race – 10:00 am
- ❖ Lunch – can be started any time after 11:00, at the Klondike city of each patrol's choice. Lunch must be completed and cleaned up before 2:00.
- ❖ Last city – Competition at the last city prior to the North Pole must be completed no later than 2:15; no exceptions. If a patrol is still working at 2:15, the mayor will instruct that work be stopped, may award partial credit, and will send the patrol back to the North Pole.
- ❖ Closing ceremony – 3:00 (even if all patrols have not checked in at the Assayer's Office). Winners will be announced based on scores as tallied by the Assayer.
- ❖ Wrap-up – 3:30.

Scoring:

- ❖ Each nugget earned is worth 10 points.
- ❖ Each minute taken after 1:00 results in a deduction of 1 point. (There is no credit for finishing earlier than 1:00.)
- ❖ Maximum of 5 nuggets earned at each city.
- ❖ 5 nuggets for a pre-registration bonus (if earned).
- ❖ 5 nuggets for arriving at the correct first city, as indicated in the sealed orders.
- ❖ Maximum of 10 nuggets for judging at Juneau check-in (includes sledge, equipment, uniform, appropriate gear for weather, etc.).
- ❖ Maximum of 5 nuggets for lunch preparation and clean-up.

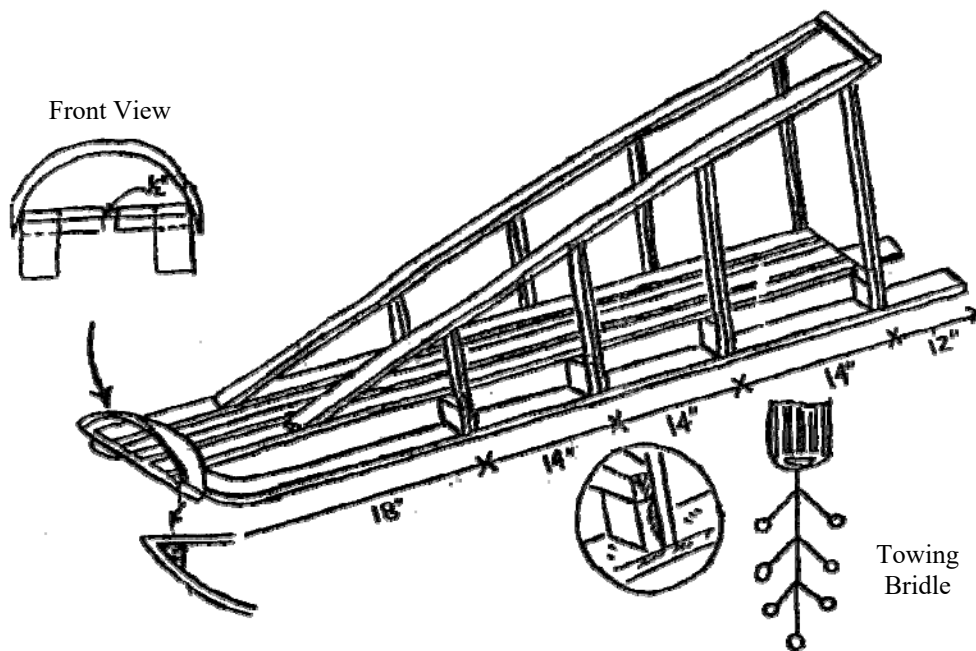
Logistics at the beginning of the day:

- ❖ Sledges are to be dropped off next to the South Corral.
- ❖ Patrols (along with Webelos Dens) should wait in or next to the South Corral.
- ❖ Unit leaders (only) check-in at the Boy Scouts' Assayer's Office. Each unit leader must submit a Unit roster form (a copy is supplied toward the back of this packet), along with any payment due.
- ❖ At check-in, the unit leader receives one scorecard per patrol, which is then to be given to each Patrol Leader. If the Troop has pre-registered before the deadline, the leader will also be given the five-gold-nugget bonus for each patrol.
- ❖ After check-in, when Patrol Leaders receive their scorecards, patrols may then proceed to Juneau to check in. (Webelos proceed separately with their program).
- ❖ Patrols next proceed to Fairbanks (the starting line) and assemble there.
- ❖ Sealed orders and maps are given out at the starting line immediately prior to the start.
- ❖ After the start, Patrols open their sealed orders and proceed to their first city.

SAFEGUARD YOUR GOLD NUGGETS AND SCORECARD

Carefully stow your nuggets and protect your scorecard. Your final score will be based on the LOWER of the number of nuggets turned in and the count as indicated on your scorecard. Scorecards will be returned when patches are presented to the units.

SAMPLE KLONDIKE SLEDGE DESIGN



<u>Materials</u>	
2	used skis as runners
6	cross supports 1" x 1" x 18"
4	floor boards ½" x 4" x 5'
2	hand rails ½" x 2" x 6'
8	upright supports 1" x 2" x 3"
2	rear uprights 1" x 2" x 40"
2	2 nd -rear uprights 1" x 2" x 30"
2	2 nd -front uprights 1" x 2" x 20"
2	front uprights 1" x 2" x 10"
1	tow bar at front 2" x 2" x 18"

Approximate Size: 6 feet long, 18 inches wide

Suggestions:

- ❖ You can modify this design if you like, but the above design is authentic.
- ❖ Use skis for the base.
- ❖ Varnish and/or wax the bottom of the runners. Paint the sledge bright colors!
- ❖ A canvas or plastic snow guard on the front and sides can keep equipment dry.
- ❖ When assembling, use screws instead of nails. Drill first to avoid splitting wood.

SLEDGE SPECIFICATIONS

- ❖ Sledge must be constructed from raw materials by the unit/patrols. No store-bought sledges, sleds, or toboggans will qualify.
- ❖ Sledge must display troop number and patrol flag.
- ❖ The design shown above is not required; a team may opt for its own design provided it meets the spirit of building a Klondike Derby sledge.
- ❖ **THE USE OF WHEELS IS PROHIBITED REGARDLESS OF GROUND CONDITIONS.** If sledges are so equipped, wheels must be removed or the sledge in question will be disqualified.
- ❖ Disqualified sledges will be permitted to run on the scorecard **ONLY**. They cannot win the event.

MINIMUM EQUIPMENT NEEDED BY EACH PATROL

A patrol should bring all of the following items. Depending on the events for this year's Klondike Derby, some or all of these items may or may not be required.

- ✿ Homemade pouch for nuggets (very important as only nuggets turned in count).
- ✿ Notebook and pencil.
- ✿ Two blankets (camp style).
- ✿ Plastic tarp, at least 6' x 8'.
- ✿ Four six-foot Scout staves or poles.
- ✿ Twelve six-foot lengths and four ten-foot lengths of rope (strong sash cord, ¼" clothes line or similar) – rope should be supple and broken in.
- ✿ Proper uniform (see below) and rain/snow/cold gear for each Scout. **NOTE:** Unprepared patrols observed by the staff to be experiencing difficulty with the weather will be told to head for (and/or escorted to) base.
- ✿ Lunch supplies (see lunch instructions), including grate, pots and other cooking gear, as well as plates, cups and silverware for each team member. Include at least one pot with a handle so that it can be hung over a fire.
- ✿ Adequate lunch clean-up material.
- ✿ WATER for cooking, clean-up and general refreshment (each Scout should have at least one liter for hydration, in addition to patrol supplies).
- ✿ Wood (optional) for cooking and skills.
- ✿ Two or more compasses.
- ✿ Patrol First Aid Kit.
- ✿ At least one triangular bandage and cravat for each member of the patrol.
- ✿ Material for splinting.
- ✿ Scout Handbook.
- ✿ Time piece.
- ✿ Fire starting implements – both matches and an alternate method (flint and steel, battery and steel wool, etc. – but NO LIGHTERS).

TEAM/PATROL SPECIFICATIONS

We offer two competitions: one for typical Scout patrols, and one for Venturing/Older Scout patrols. The recommended size of each patrol should not exceed 8 persons; we recognize that it may not be possible to conform to this recommendation.

The age limits effective as of the day of the Klondike Derby are:

Typical Patrols (Younger Scouts)

No Scouts past their 16th birthday.

No more than 2 Scouts past their 14th birthday.

No more than 4 Scouts past their 13th birthday (including any Scouts that are past their 14th birthday).

Venturing/Older Scout patrols/crews may be registered Scouts of any age, except no Scouts past their 18th birthday as of the day of the Klondike.

We hope that this will accommodate the great majority of the natural patrols within your Troop operation (or Crews in Venturing). However, before the Derby, we encourage each unit leader and leadership team to review which competition (younger or older) each patrol/crew will participate in. The unit leader is then asked to fill in the roster sheet, and register the patrols accordingly. Scout's Honor for documenting proper ages.

ACTIVITY AT EACH CITY

When a patrol arrives at a city, the mayor will give the team the Scouting challenge and instructions. After completing the activity, the mayor gives the team the number of nuggets they have earned, marks the scorecard, and sends them to the next city. **EACH PATROL MUST MAKE SURE TO GET THEIR SCORECARD MARKED AND SIGNED, AND COLLECT NUGGETS FROM THE MAYOR.** Both matter in scoring!

Scout Skills

Each team will be required to demonstrate a proficiency in basic Scout skills during its participation in the Klondike Derby. As a minimum, each patrol should review the appropriate parts of the Boy Scout Handbook with special attention to the skills listed below. Please note: patrols may not be able to complete all activities; do not be disappointed if you cannot visit all the cities. While this is a competition, it is also about having fun and simply doing your best.

Skills may include (but are not limited to):

FIRST AID	KNOTS	MAP AND COMPASS	HEIGHT
PACE	DISTANCE	COOKING	LASHING
FIRE BUILDING			

During your participation in the events, remember that outstanding teamwork and patrol spirit, as well as the demonstration of a specific skill, will be part of the judging.

Lunch

A patrol may elect to have lunch at any station they choose and may use stoves for this purpose. Originality of menus will not count; completeness, proper preparation and teamwork will count. Lunch must occur after 11:00 am but there is no additional time limit. Lunch must be finished prior to 2:00 pm.

The meal must consist of:

- 1 hot main course
- 1 hot liquid (different from the main course)
- 1 side dish (hot or cold)
- A patrol can elect to have any additional item(s).

And leave a clean camp.

End of the Trail

The final city of the derby is NOT the Assayer's Office, but the North Pole. In the past, patrols coming off the trail have sometimes gone directly to the Assayer's Office. Each patrol **MUST** check in at the North Pole and (time permitting) complete the skill (flagpole raising) before going to the Assayer's Office. The North Pole is located inside the South Corral.

NAVIGATING AROUND MUTTONTOWN

We will be using a map provided by the Long Island Orienteering Club, which is the most-accurate map of the Preserve available. Part of the challenge of the Klondike Derby is for the patrols to use their map and compass skills to make their way around Muttontown; please make sure they understand those skills prior to the event.

Scouts might want to visit Muttontown Preserve for a day hike prior to the event in order to familiarize themselves with the terrain and trail layout. Many unmarked shortcuts exist, but they can also be deceiving and throw the Scouts off course.

We will do our best to clearly mark the location of each city on the maps. However, as in all events, don't expect perfection. (Just take it as a bonus if it happens.)

PRE-REGISTRATION (to earn the 5 Nugget Pre-Registration Bonus)

To qualify for the pre-registration bonus of 5 gold nuggets for each participating patrol, the Council office (544 Broadway, Massapequa, NY 11758) must **RECEIVE** pre-registration forms (attached as the last page of this packet) or you must have completed online registration by Friday, January 19, 2018.

A non-refundable Troop fee of \$25.00 (check made payable to Theodore Roosevelt Council, BSA) must be submitted with the pre-registration form or paid online. If received after January 19, 2018, in addition to losing the pre-registration bonus of 5 gold nuggets for each patrol, a \$10.00 late fee will apply.

UNIT ROSTER FORM AND PER-SCOUT FEE

The completed roster form found at the back of this packet (immediately before the pre-registration form) must be turned in on the morning of the Derby. In addition, a fee of \$8.00 per Scout and Scouter is needed to cover the costs of the patches, prizes, insurance, use of Muttontown Preserve, and other expenses incurred in the running of the Klondike Derby, and will be collected with the roster form on the day of the Derby if not prepaid.

UNIFORMS

Participating Scouts are expected to wear a Scout shirt and hiking boots or snow boots. All Scouts should be prepared for stormy weather. If bad weather should occur and Scouts are observed to be having a difficult time with it, they will be asked to head for (or escorted to) base regardless of the time and how much of the course they have completed. Reasons for such dismissal can include, but are not limited to, failure to dress appropriately for the weather, experiencing difficulty with weather due to unpreparedness, or any other item which causes the patrol or any individual patrol member to be unable to cope with weather conditions (this could include unpreparedness on the part of any single member of the patrol).

NO SNEAKERS PERMITTED

AWARDS

Every participant will receive a 2018 Klondike Derby patch. The winning patrols will receive a special award.

ADULT PARTICIPATION

Boy Scouts is a youth run organization. Adult participation in skill competition and patrol navigation is NOT permitted.

If an adult insists on ignoring this rule, all mayors have instructions to warn the adult and patrol in question ONCE ONLY to stop. If the adult in question continues to ignore the rule and the mayor's warning, the patrol in question will receive a zero (0) grade for this skill and no nuggets will be awarded. Additional penalties will be assessed for adults observed to be participating in navigation.

STAFF SUPPORT: Each unit is required to provide at least two staff members to support the Klondike Derby on the day of the event (and more, of course, are welcome). On the pre-registration form, please indicate the names and contact information of the adults who can support us. (Also please indicate if the volunteers are interested in helping with planning the event in advance; we'd love the help.)

THE MAYOR'S WORD IS FINAL ON ALL ASPECTS OF THE KLONDIKE

DIRECTIONS TO MUTTONTOWN PRESERVE

(note that this is the equestrian parking area and NOT the main entrance)

From the Long Island Expressway (I – 495):

Exit at 41N (NY 106, NY 107 – North). Proceed north on NY 106 (ignoring 107) for 2.5 miles from the point at which 106 and 107 separate in Jericho. The entrance to the Preserve is on the left.

From Northern Blvd (Route 25A):

Proceed to East Norwich. Take NY 106 south for 1.0 miles. The entrance to the Preserve is on the right.

PARKING: There is **NO PARKING** on NY Route 106. Police will cite and/or tow.

Parking of all cars will be at the direction of the staff. The parking lot is very tight, and therefore we would appreciate the COOPERATION of all drivers in order to maximize the use of the parking lot.

It is suggested that each participating unit attempt to minimize the number of vehicles entering the Preserve by carpooling as much as possible. This includes people who come at the end of the event to see the closing ceremonies. Please proceed to the corral and turn right to drop off. Park in grass lot to your right. Follow directions of staff.

TOUR PERMITS:

Theodore Roosevelt Council, BSA does NOT require a unit tour permit for this event.

QUESTIONS:

Please contact Andy Johns (andy@teamjohns.com; 917-445-3211).

WE LOOK FORWARD TO SEEING YOU THERE!

**Matinecock Chapter
Order of the Arrow**

**KLONDIKE DERBY
ROSTER FORM – SCOUTS**

Troop/Crew # _____

Patrol Name _____

Patrol Name _____

Older Scout _____ Younger Scout _____

Older Scout _____ Younger Scout _____

<u>Scout Name</u>	<u>Age</u>
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

<u>Scout Name</u>	<u>Age</u>
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Patrol Name _____

Patrol Name _____

Older Scout _____ Younger Scout _____

Older Scout _____ Younger Scout _____

<u>Scout Name</u>	<u>Age</u>
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

<u>Scout Name</u>	<u>Age</u>
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

STAFF USE ONLY	Youth Participants	Paid Adults	Total Headcount (for patches, etc.)	Unit Registration & Late Fees	Funds Collected

THEODORE ROOSEVELT COUNCIL, BSA
SHELTER ROCK DISTRICT

MATINECOCK CHAPTER
ORDER OF THE ARROW

**2018 KLONDIKE DERBY
SCOUT PRE-REGISTRATION FORM**

TROOP/CREW: _____

NO. OF PATROLS: _____

NO. OF SCOUTS: _____

NO. OF ADULTS: _____

Adult Leader in Charge of Unit

Name: _____ Phone: _____

Address: _____ Email: _____

EACH UNIT IS TO ASSIGN AT LEAST TWO STAFF MEMBERS.

The Quartermaster will provide staff lunch at a cost of \$5.00, to be collected at check-in.

STAFF VOLUNTEERS

NAME	EMAIL ADDRESS	PHONE	WILL EAT WITH STAFF (\$5.00 COST)	
			Yes	No
_____	_____	_____	Yes	No
_____	_____	_____	Yes	No
_____	_____	_____	Yes	No

A Non-Refundable Fee per Troop/Crew of \$25.00 must be submitted with this Pre-Registration Form or through online registration.

Make checks payable to Theodore Roosevelt Council, BSA.

**A Late Fee of \$10.00 will be charged if received (or registered online) after January 19, 2018.
NO BONUS NUGGETS WILL BE GIVEN IF REGISTERED AFTER JANUARY 19, 2018.**

TOTAL AMOUNT ENCLOSED: \$ _____

The Participant Fee of \$8.00 per Scout and Scouter, plus staff lunch fees, will be collected at check-in.

Mail Pre-Registration form, along with a check for the registration fee(s), to:

**Theodore Roosevelt Council, BSA
544 Broadway
Massapequa, N.Y. 11758-5008**

In compliance with the American with Disabilities Act, the Theodore Roosevelt Council, BSA will make all reasonable efforts to accommodate persons with disabilities. Please call (516) 797-7600 with all requests. The Theodore Roosevelt Council, BSA standard "Medical and Accident" insurance policy and standard refund procedure(s) are in effect for this event.

Office Use Only

Acct. No: 1-6801-138-20

Date Received: _____